

Casting - Activity Guide

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This guide will assist you with setting up a casting golf activity in your classroom or for your clinic. The purpose of these activities is to make learning to cast fun!

Depending on your space and location you can choose between three different activities, or do multiple.

Be sure to review the casting instructions from Chapter 5 of the Oklahoma Fishing in the Schools Manual before doing this activity. Even though hooks will not be involved, safety is still a priority and practicing a safe casting technique will result in a more responsible angler.

Activity 1 - Accuracy

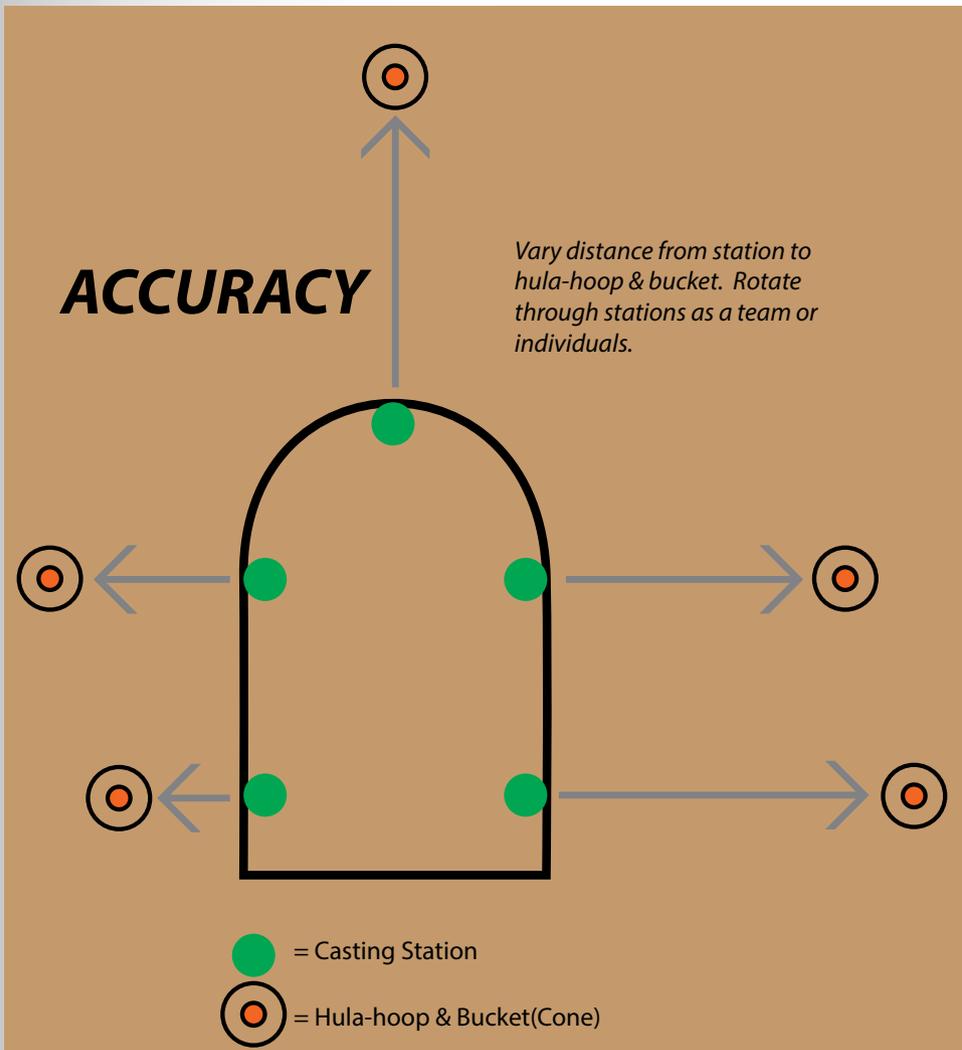
EQUIPMENT:

- Rods & Reels w/ Casting Plugs
- Small Area
- 5 hula-hoops and 5 cones or buckets

INSTRUCTION:

The casting area needs to be setup in a U shape so that all students are casting away from each other. Make sure that each casting station is a safe distance apart from the other casting stations.

The hula-hoop should be placed directly out from each casting station, and at a distance that each student can reach.



Place the cone or bucket in the hula-hoop.

The goal of the game is to cast accurately so that the casting plug lands in the hula-hoop in a single cast.

If the plug lands in the hula-hoop, it's worth 1 pt. If the plug hits the cone or bucket, it's worth 2 pts. If using a bucket and the plug lands in the bucket, it's worth 5 pts.

Give students a time span to cast as many times as they can and keep track of their score.

When time is up, have the students rotate to the next station. The teacher can make this a single-student game or a team activity.

You can also set the distance differently at each station to vary the degree of difficulty at each station, but remember to make sure each student can reach the target.



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Activity 2 - Distance

EQUIPMENT:

- Rods & Reels w/ Casting Plugs
- Large Area (Ideal place is a football field that is marked)

INSTRUCTION:

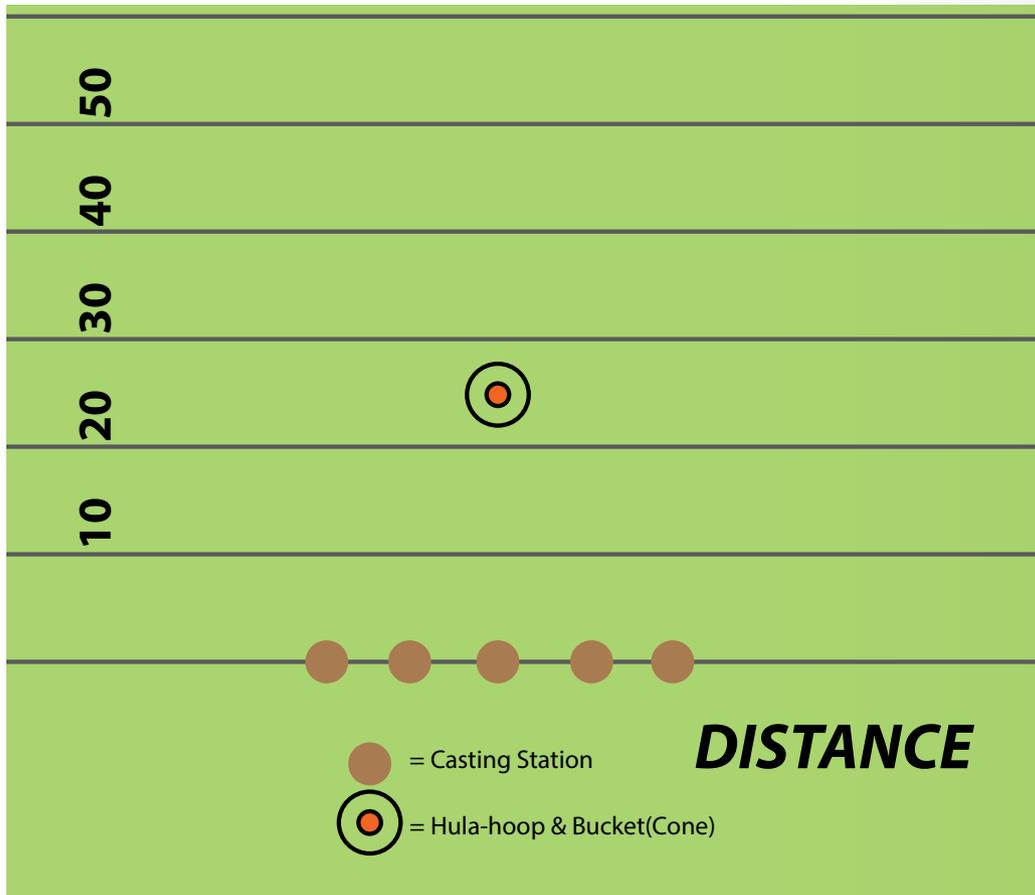
Have students stand at the goal line. You can have the students cast one at a time or as groups. Just remember the students need to be a safe distance apart while casting.

Have the students cast on your command. Once the plug has landed, have someone mark the distance.

You can also place a cone at a distance that is at a point about mid-range of the students' max distance. Have them work on accuracy by getting as close to the cone as possible.



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Activity 3 - Fishing Golf

EQUIPMENT:

- Rods & Reels w/ Casting Plugs
- Large Area
- Cone or buckets

INSTRUCTION:

Divide poles up amongs students to share. If you have 10 poles and 20 students, then 1 pole per student.

Have students start at a starting line (tee box).

Place a cone or a bucket out from the starting line (tee box) about 50 to 75 yards. You can also use landmarkers, such as goal posts on a football field or bases on a baseball field.

If students are

sharing poles, number each one Caster #1 or Caster #2, etc., depending on how many are sharing a pole.

Have all #1 casters cast their plugs on your call towards the cone or bucket. Make sure students are spread out when casting. Once students have cast, have them start walking and reeling to the place their plug landed. Once everyone is standing at their plug have #2 casters take the rod and cast on your call. Repeat this until a caster hits the cone or bucket.

If students are sharing a pole, each pole represents a team. Keep score just like golf, and the team with the lowest score wins.

If space is available, have multiple cones or buckets to create more holes and have students progress across the course.

